

3 V 3 LEAGUE SOCCER RULES

1. PLEASE BE READY TO COMPETE AT YOUR SCHEDULED GAME TIME EACH WEEK. GAMES MAY BEGIN EARLY IF BOTH TEAMS AND OFFICIAL AGREE.
2. EACH TEAM WILL PLAY TWO GAMES PER WEEK. EACH GAME WILL HAVE TWO, TWELVE MINUTE HALVES.
3. GAMES WILL BE PLAYED INSIDE THE SOCCER FACILITY ON 1/3 OF THE FIELD.
4. THE TEAM WITH THE MOST GOALS AT THE END OF THE SECOND HALF IS THE WINNER.
5. GAMES MAY END IN A TIE.
6. NO MAXIMUM GOALS.
7. CONTINUOUS RUNNING CLOCK. ONLY THE REFEREE MAY STOP THE CLOCK.
8. TEAMS MAY HAVE A MAXIMUM OF 6 PLAYERS REGISTERED TO A TEAM.
9. TEAMS MAY HAVE NO LESS THAN THREE PLAYERS ON THE FIELD TO START OR THE GAME WILL BE FORFEITED.
10. TEAMS WILL COMPETE IN A VARIETY OF DIVISIONS WITH A MAJORITY AGAINST LIKE TEAMS.
11. TEAMS MAY HAVE A TEAM COACH. ONLY PLAYERS AND REFEREE ARE ALLOWED ON THE FIELD DURING GAME TIME. THE TEAM COACH MAY ONLY QUESTION RULE INTERPRETATIONS NOT JUDGEMENT CALLS AFTER THE GAMES TO OBTAIN CLARIFICATION.
12. NO GOALIES ALLOWED. IF A PLAYER USES THEIR HAND TO STOP THE BALL ON AN ATTEMPTED SHOT-ON-GOAL, A GOAL WILL BE DECLARED BY THE REFEREE.
13. A NO PLAYER ZONE WILL BE ENFORCED AT ALL TIMES NEAR THE GOAL. THIS ZONE IS APPROXIAMATELY 2 FEET AROUND EACH GOAL. NO PLAYERS ARE ALLOWED IN THIS BOX. IF A DEFENDING TEAM ENTERS THIS BOX AND STOPS A BALL, THE ATTACKING TEAM SHALL BE AWARDED A GOAL. IF THE OFFENSIVE TEAM ENTERS THE BOX, A GOAL KICK IS REWARDED.
14. GOALS MAY ONLY BE SCORED FROM THE MIDFIELD LINE AND ON TOWARDS THE ATTACKING GOAL.
15. A BALL KICKED OFF THE GLASS IS IN PLAY; A BALL KICKED OFF THE SIDE NET OR CEILING IS OUT.
16. IF A BALL IS KICKED BEHIND THE GOAL AND STUCK OR KICKED INTO THE SIDE OF THE NET AND STUCK A GOAL KICK OR CORNER KICK WILL BE DECLARED BY THE REFEREE IN THEIR JUDGEMENT DEPENDING ON WHO LAST TOUCHED THE BALL.
17. ALL KICKS WILL BE DIRECT FREE KICKS.

18. DURING A DIRECT FREE KICK, ONE PLAYER MAY ATTEMPT TO KICK FOR A GOAL OR PASS. THE BALL MUST TOUCH ANOTHER TEAMMATE OR DEFENSIVE PLAYER, THE WALL, GLASS, MATS OR GOAL BEFORE THE PERSON WHO KICKED THE BALL MAY TOUCH IT AGAIN.
19. AN OFFENSIVE TEAM MAY SCORE A GOAL FROM ANY DIRECT FREE KICK FROM THE MIDFIELD LINE AND ON TOWARDS THE GOAL THEIR OPPONENT DEFENDS.
20. THERE WILL BE NO THROW-INS; ONLY KICK-INS. A TWO FOOT MAXIMUM FROM THE WALL TO THE BALL IS ALLOWED FOR ALL KICK-INS.
21. A TEAM LOSING BY 7 OR MORE GOALS WILL BE ALLOWED TO ADD ANOTHER PLAYER ONTO THE FIELD CREATING A 4 VS 3 SITUATION.
22. THIS LEAGUE IS INTENDED TO PROVIDE YOUTH SOCCER PLAYERS THE OPPORTUNITY TO PRACTICE PASSING, SHOOTING AND MOVEMENT IN A GAME ENVIRONMENT.
21. ALL OTHER YMCA INDOOR AND WIAA RULES WILL APPLY.

IF YOU HAVE ANY QUESTIONS REGARDING THESE RULES, PLEASE CONTACT PAUL AT
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